

# 《Windows 程序设计》

## 图书基本信息

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# 《Windows 程序设计》

## 内容概要

《Windows 程序设计（第6版）（英文版）（套装上下册）》系经典图书《Windows程序设计》的第6版，全书为最新的Windows 8操作系统进行了改写。作者在《Windows 程序设计（第6版 英文版）》中细致地介绍了如何使用现有的C#技能和XAML以及Windows Runtime，创建全屏幕的Windows 8触摸应用程序，内容包括创建和初始化对象、管理和试验动态布局、创建Windows Runtime库、使用MVVM进行数据绑定和控制、使用及编写异步方法、动画过渡和创建2D和3D特效等，此外书中还介绍了操纵位图和富文本、使用GPS和方向传感器、调用Win32和DirectX函数、启用共享、搜索和打印等应用开发技能。

《Windows 程序设计（第6版）（英文版）（套装上下册）》适合各个层级的Windows开发爱好者阅读使用。

# 《Windows 程序设计》

## 作者简介

Charles Petzold编写《Windows程序设计》一书已有25年。他曾经获得过Windows Pioneer奖，是经典之作《Windows程序设计》、广受欢迎的《Code: The Hidden Language of Computer Hardware》和《Software, Programming Windows Phone 7》以及其他10余本专著的作者。

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